

# Package ‘IBMPopSim’

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**Type** Package

**Title** Individual Based Model Population Simulation

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## Description

Simulation of the random evolution of heterogeneous populations using stochastic Individual-Based Models (IBMs) <[doi:10.48550/arXiv.2303.06183](https://doi.org/10.48550/arXiv.2303.06183)>.

The package enables users to simulate population evolution, in which individuals are characterized by their age and some characteristics, and the population is modified by different types of events, including births/arrivals, death/exit events, or changes of characteristics. The frequency at which an event can occur to an individual can depend on their age and characteristics, but also on the characteristics of other individuals (interactions).

Such models have a wide range of applications. For instance, IBMs can be used for simulating the evolution of a heterogeneous insurance portfolio with selection or for validating mortality forecasts.

This package overcomes the limitations of time-consuming IBMs simulations by implementing new efficient algorithms based on thinning methods, which are compiled using the ‘Rcpp’ package while providing a user-friendly interface.

**URL** <https://github.com/DaphneGiorgi/IBMPopSim>,  
<https://DaphneGiorgi.github.io/IBMPopSim/>

**BugReports** <https://github.com/DaphneGiorgi/IBMPopSim/issues>

**License** MIT + file LICENSE

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 IBMPopSim-package

*IBMPopSim: Individual Based Model Population Simulation*


---

## Description

Simulation of the random evolution of heterogeneous populations using stochastic Individual-Based Models (IBMs) [doi:10.48550/arXiv.2303.06183](https://doi.org/10.48550/arXiv.2303.06183). The package enables users to simulate population evolution, in which individuals are characterized by their age and some characteristics, and the population is modified by different types of events, including births/arrivals, death/exit events, or changes of characteristics. The frequency at which an event can occur to an individual can depend on their age and characteristics, but also on the characteristics of other individuals (interactions). Such models have a wide range of applications. For instance, IBMs can be used for simulating the evolution of a heterogeneous insurance portfolio with selection or for validating mortality forecasts. This package overcomes the limitations of time-consuming IBMs simulations by implementing new efficient algorithms based on thinning methods, which are compiled using the 'Rcpp' package while providing a user-friendly interface.

## Author(s)

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**See Also**

Useful links:

- <https://github.com/DaphneGiorgi/IBMPopSim>
- <https://DaphneGiorgi.github.io/IBMPopSim/>
- Report bugs at <https://github.com/DaphneGiorgi/IBMPopSim/issues>

---

add\_characteristic      *Generic method for add\_characteristic*

---

**Description**

Generic method for add\_characteristic

**Usage**

```
add_characteristic(x, name, value = NA)
```

**Arguments**

x	An object.
name	Name of the characteristic to add.
value	Value of the characteristic. By default NA.

---

add\_characteristic.population  
*Add characteristic to a population*

---

**Description**

Add characteristic to a population

**Usage**

```
## S3 method for class 'population'
add_characteristic(x, name, value = NA)
```

**Arguments**

x	Object of <a href="#">population</a> class representing a population.
name	Name of the characteristic to add.
value	Value of the characteristic. By default NA.

---

age_pyramid	<i>Generic method for age_pyramid</i>
-------------	---------------------------------------

---

**Description**

Generic method for age\_pyramid

**Usage**

```
age_pyramid(object, time = 0, ages = c(0:110, Inf), ...)
```

**Arguments**

object	Population.
time	The age pyramid is computed at instant time. Must be a numeric greater than or equal to 0.
ages	<i>(Optional)</i> A numeric vector of distinct positive values composing age groups. Must be in increasing order.
...	Additional parameters

**Value**

An object of class `pyramid` containing the age pyramid of a population at instant time.

---

age_pyramid.population	<i>Age pyramid from a population at a given time.</i>
------------------------	---

---

**Description**

Reduce a population containing all individuals (with some characteristics) to an age-groups data frame (preserving characteristics). The function computes the number of individuals at time in each age group `[ages[i],ages[i+1][`, for `i` in `{1, ..., N-1}`.

**Usage**

```
## S3 method for class 'population'
age_pyramid(object, time = 0, ages = c(0:110, Inf), ...)
```

**Arguments**

object	Object of <code>population</code> class representing a population.
time	The age pyramid is computed at instant time. Must be a numeric greater than or equal to 0.
ages	<i>(Optional)</i> A numeric vector of distinct positive values composing age groups. Must be in increasing order.
...	Additional parameters

**Value**

An object of class `pyramid` containing the age pyramid of the given population at instant `time`.

**See Also**

[age\\_pyramids.population](#)

**Examples**

```
age_pyramid(population(EW_pop_14$sample), time = 0)
```

```
age_pyramid(population(EW_popIMD_14$sample), time = 0, ages = seq(0, 120, by=2))
```

---

age\_pyramids

*Generic method for age\_pyramids*

---

**Description**

Generic method for `age_pyramids`

**Usage**

```
age_pyramids(object, time = 0, ages = c(0:110, Inf))
```

**Arguments**

<code>object</code>	Population.
<code>time</code>	The age pyramid is computed at instant <code>time</code> . Must be a numeric greater than or equal to 0.
<code>ages</code>	<i>(Optional)</i> A numeric vector of distinct positive values composing age groups. Must be in increasing order.

---

age\_pyramids.population

*Age pyramid from a population data frame at some given times.*

---

**Description**

Vectorial version in time of the function `age_pyramid.population`. Not compatible with IBMs including swap events.

**Usage**

```
## S3 method for class 'population'
age_pyramids(object, time = 0, ages = c(0:110, Inf))
```

**Arguments**

object	Object of <code>population</code> class representing a population.
time	The age pyramid is computed at instant time. Must be a numeric greater than or equal to 0.
ages	<i>(Optional)</i> A numeric vector of distinct positive values composing age groups. Must be in increasing order.

**Details**

For convenience. This is a just a `lapply` call of `age_pyramid.population` on the vector `time`.

---

`check_intensity_code` *Check the intensity code.*

---

**Description**

Verifies that the intensity contains the string 'result'.

**Usage**

```
check_intensity_code(code)
```

**Arguments**

code	String containing the intensity code.
------	---------------------------------------

---

`check_interaction_code`  
*Check the interaction code.*

---

**Description**

Verifies that the interaction contains the string 'result'.

**Usage**

```
check_interaction_code(code)
```

**Arguments**

code	String containing the interaction code.
------	---

---

check_kernel_code	<i>Check the kernel code.</i>
-------------------	-------------------------------

---

**Description**

Verifies the kernel code.

**Usage**

```
check_kernel_code(code)
```

**Arguments**

code	String containing the kernel code.
------	------------------------------------

---

compatibility_chars_events	<i>Check characteristics-events compatibility</i>
----------------------------	---

---

**Description**

A function to check the compatibility between characteristics and events

**Usage**

```
compatibility_chars_events(characteristics, events)
```

**Arguments**

characteristics	List of characteristics
events	List of events



---

 compatibility\_pop\_model

*Check population-model compatibility*


---

**Description**

A function to check the compatibility between a population and a model

**Usage**

```
compatibility_pop_model(pop, model)
```

**Arguments**

pop	An object of class <a href="#">population</a>
model	An Individual Based Model created with the <a href="#">mk_model</a> function

---

death\_table

*Death table***Description**

Creates a death table from a population object. For each  $i=1..N-1$  and  $j=1..M$ , the number of individuals with age at last birthday in  $[ages[i], ages[i+1])$  and died in  $[times[j], times[j+1])$  is computed.

**Usage**

```
death_table(pop, ages, period)
```

**Arguments**

pop	Object of class <a href="#">population</a> .
ages	A vector of size N composed of age groups.
period	A vector of size M composed of time intervals.

**Details**

The function computes the number of death in each time interval  $[times[j], times[j+1])$ ,  $j=1..M$ .

**Value**

A death table matrix.

**Examples**

```
dth_table <- death_table(population(EW_pop_out), 0:101, 0:11)
```

---

EWdata_hmd	<i>England and Wales mortality data (source: Human Mortality Database)</i>
------------	--

---

**Description**

Obtained with

```
EWdata_hmd <- hmd.mx(country = "GBRTENW", username = ... , password = ... , label = "England and Wales")
```

**Usage**

```
EWdata_hmd
```

**Format**

An object of class demogdata of length 7.

---

EW_popIMD_14	<i>England and Wales (EW) 2014 population and death rates by Index of Multiple Deprivation (IMD).</i>
--------------	---

---

**Description**

EW population, death rates by age, gender and IMD for year 2014 (Source: Office for National Statistics, reference number 006518).

**Usage**

```
EW_popIMD_14
```

**Format**

A list containing:

`age_pyramid` Data frame containing EW age pyramid for year 2014, by gender, IMD and single year of age (0-115).

Individuals in the age class 90+ are distributed in the single year of age classes as in the EW population.

`death_rates` List containing 4 fields:

`male` Male death rates data frame, by IMD and single year of age (0-90+).

`female` Female death rates dataframe, by IMD and single year of age (0-90+).

`sample` Population dataframe composed of 100 000 individuals, sampled from `age_pyramid`.

---

 EW\_pop\_14

*England and Wales (EW) 2014 population, death and birth rates.*


---

**Description**

EW 2014 population and death rates by age and gender (Source: Office for National Statistics, reference number 006518).

Female birth rates by age of the mother (Source: Office for National Statistics birth summary tables).

**Usage**

EW\_pop\_14

**Format**

A list containing:

age\_pyramid Data frame containing EW age pyramid for year 2014, by gender and single year of age (0-115).

rates A list containing three data frames:

birth Birth rates data frame, by age of mother and 5 years age groups.

death\_male Male death rates data frame, by single year of age (0-90+).

death\_female Female death rates dataframe, by single year of age (0-90+).

sample Population dataframe composed of 100 000 individuals, sampled from age\_pyramid.

---

 EW\_pop\_out

*Example of "human population" after 100 years of simulation.*


---

**Description**

Example of "human population" data frame after 100 years of simulation, based on a sample of England and Wales 2014 population and demographic rates.

**Usage**

EW\_pop\_out

**Format**

Data frame containing a population structured by age and gender, simulated with an initial population of 100 000 individuals sampled from EW\_pop\_14\$age\_pyramid over 100 years, with birth and death events.

---

exposure_table	<i>Exposure table</i>
----------------	-----------------------

---

**Description**

Returns the Central Exposure-to-Risk for given ages groups and time period. The central Exposure-to-risk is computed as the sum of the time spent by individuals in a given age group over a given period, where age is the age at last birthday.

**Usage**

```
exposure_table(pop, ages, period)
```

**Arguments**

pop	Object of class <code>population</code> .
ages	A vector of size N composed of age groups.
period	A vector of size M composed of time intervals.

**Details**

The function computes the central exposure-to-risk in each time interval  $[t[j], t[j+1])$ ,  $j=1 \dots M$ , and age groups.

**Value**

An exposure matrix

**Examples**

```
ex_table <- exposure_table(population(EW_pop_out), 0:101, 0:11)
```

---

get_characteristics	<i>Generic method for get_characteristics</i>
---------------------	---

---

**Description**

Generic method for get\_characteristics

**Usage**

```
get_characteristics(object, ...)
```

**Arguments**

object	An object.
...	Additional parameters.

---

```
get_characteristics.population
```

*Returns names and C types of the characteristics.*

---

**Description**

Returns names and C types of the characteristics (other than birth and death) of the individuals in a population, from a population data frame.

**Usage**

```
## S3 method for class 'population'
get_characteristics(object, ...)
```

**Arguments**

object            Object of `population` class representing a population.  
 ...                additional arguments.

**Value**

Named vector composed of characteristics names and C types. If the population has no characteristics, which means that it has only the birth and death columns, this returns NULL.

**Examples**

```
get_characteristics(population(EW_pop_14$sample))
```

---

```
gompertz
```

*Gompertz–Makeham intensity function.*

---

**Description**

The intensity function (or hazard function) for the Gompertz-Makeham law of mortality distribution is defined as

$$h(x) = \alpha e^{\beta x} + \lambda$$

with  $\alpha, \beta, \lambda \in R_+$ .

**Usage**

```
gompertz(alpha, beta, lambda = 0)
```

**Arguments**

alpha	Non-negative real parameter.
beta	Non-negative real parameter.
lambda	Non-negative real parameter.

**Details**

A C++ version of this function is available. See `vignette('IBMPopSim_cpp')` for more details.

**Value**

Function which associates  $x$  to  $\alpha \exp(\beta x) + \lambda$ .

**See Also**

[https://en.wikipedia.org/wiki/Gompertz%E2%80%93Makeham\\_law\\_of\\_mortality](https://en.wikipedia.org/wiki/Gompertz%E2%80%93Makeham_law_of_mortality)

---

linfun

---

*Linear interpolation function.*


---

**Description**

Return a function performing the linear interpolation.

**Usage**

```
linfun(x, y, yleft = y[1], yright = y[length(y)])
```

**Arguments**

x, y	Numeric vectors giving the coordinates of the points to be interpolated.
yleft	The value to be returned when input x values are less than $\min(x)$ .
yright	The value to be returned when input x values are greater than $\max(x)$ .

**Details**

A C++ version of this function is available. See `vignette('IBMPopSim_cpp')` for more details.

**Value**

Objet of class `linfun` and function which is an `approxfun` function with `method = 'linear'`.

---

max.stepfun	<i>Returns the maximum of a function of class stepfun.</i>
-------------	--

---

**Description**

Returns the maximum of a function of class stepfun.

**Usage**

```
## S3 method for class 'stepfun'
max(..., na.rm = FALSE)
```

**Arguments**

...	argument of class stepfun
na.rm	a logical indicating whether missing values should be removed

**Value**

The maximum of the step function.

---

merge_pop_withid	<i>A function returning a merged dataframe from a list of population dataframes with id.</i>
------------------	--

---

**Description**

A function returning a merged dataframe from a list of population dataframes with id.

**Usage**

```
merge_pop_withid(pop_df_list, chars_tracked = NULL)
```

**Arguments**

pop_df_list	A list of population dataframe where the first three columns of each dataframe are id, birth and death.
chars_tracked	A vector of characteristics to be tracked over time.

**Value**

A dataframe composed of all individuals with their characteristics at each simulation time.

---

mk\_event\_individual     *Creating an event with intensity of class individual*


---

## Description

Creates an event with intensity of class individual (without interactions). When the event occurs, something happens to an individual I in the population. The created event must be used with [mk\\_model](#).

## Usage

```
mk_event_individual(type, name, intensity_code, kernel_code = "")
```

## Arguments

type	Must be one of 'birth', 'death', 'entry', 'exit', 'swap' or 'custom'. See details.
name	<i>(Optional)</i> If not specified, the name given to the event is its type.
intensity_code	String containing some C++ code describing the intensity function. See details.
kernel_code	String containing some C++ code describing the event action. Optional for 'birth', 'death' and 'exit' events. See details.

## Details

The type argument is one of the following

- 'birth' By default, a new individual newI is created, with the same characteristics of the parent I and birth date equal to the current time. Optional code can be precised in kernel\_code.
- 'death' By default, the individual I dies. Optional code can be precised in kernel\_code.
- 'entry' A new individual newI is added to the population, and its characteristics have to be defined by the user in the entry kernel\_code.
- 'exit' An individual I exits from the population. Optional code can be precised in kernel\_code.
- 'swap' The user can change the characteristics of the selected individual I. This requires kernel\_code.
- 'custom' None of the above types, the user defines kernel\_code that can act on the selected individual I and on the population pop.

The intensity\_code argument is a string containing some C++ code describing the event intensity for individual I at time t. The intensity value **must be stored** in the variable result. Some of available variables in the C++ code are: t (the current time), I (the current individual selected for the event), the name of the model parameters (some variables, or functions, see [mk\\_model](#)). See vignette('IBMPopSim\_Cpp') for more details.

The kernel\_code argument is a string containing some C++ code which describing the action of the event. Some of available variables in the C++ code are: t (the current time), pop (the current population), I (the current individual selected for the event), newI (the new individual if 'birth' or 'entry' event), the name of the model parameters (some variables, or functions, see [mk\\_model](#)). See vignette('IBMPopSim') for more details.



**Value**

An S3 object of class event of type individual.

**See Also**

[mk\\_model](#), [mk\\_event\\_poisson](#), [mk\\_event\\_inhomogeneous\\_poisson](#), and [mk\\_event\\_interaction](#).

**Examples**

```
params <- list("p_male"= 0.51,
              "birth_rate" = stepfun(c(15,40), c(0,0.05,0)),
              "death_rate" = gompertz(0.008, 0.02))

death_event <- mk_event_individual(type = "death",
                                  name = "my_death_event",
                                  intensity_code = "result = death_rate(age(I,t));")

birth_event <- mk_event_individual(type = "birth",
                                  intensity_code = "if (I.male) result = 0;
                                                    else result = birth_rate(age(I,t));",
                                  kernel_code = "newI.male = CUnif(0, 1) < p_male;")
```

---

mk\_event\_inhomogeneous\_poisson

*Creating inhomogeneous Poisson class event*

---

**Description**

The function `mk_event_inhomogeneous_poisson` is used to create an event with intensity type inhomogeneous Poisson (time dependent intensity which does not depend on population). When the event occurs, something happens in the population. The created event must be used with [mk\\_model](#).

**Usage**

```
mk_event_inhomogeneous_poisson(type, name, intensity_code, kernel_code = "")
```

**Arguments**

<code>type</code>	Must be one of 'birth', 'death', 'entry', 'exit', 'swap' or 'custom'. See details.
<code>name</code>	<i>(Optional)</i> If not specified, the name given to the event is its type.
<code>intensity_code</code>	String containing some C++ code describing the intensity function. See details.
<code>kernel_code</code>	String containing some C++ code describing the event action. Optional for 'birth', 'death' and 'exit' events. See details.

## Details

The type argument is one of the following

- 'birth' By default, a new individual newI is created, with the same characteristics of the parent I and birth date equal to the current time. Optional code can be precised in kernel\_code.
- 'death' By default, the individual I dies. Optional code can be precised in kernel\_code.
- 'entry' A new individual newI is added to the population, and its characteristics have to be defined by the user in the entry kernel\_code.
- 'exit' An individual I exits from the population. Optional code can be precised in kernel\_code.
- 'swap' The user can change the characteristics of the selected individual I. This requires kernel\_code.
- 'custom' None of the above types, the user defines kernel\_code that can act on the selected individual I and on the population pop.

The intensity\_code argument is a string containing some C++ code describing the event intensity for individual I at time t. The intensity value **must be stored** in the variable result. Some of available variables in the C++ code are: t (the current time), I (the current individual selected for the event), the name of the model parameters (some variables, or functions, see [mk\\_model](#)). See vignette('IBMPopSim\_Cpp') for more details.

The kernel\_code argument is a string containing some C++ code which describing the action of the event. Some of available variables in the C++ code are: t (the current time), pop (the current population), I (the current individual selected for the event), newI (the new individual if 'birth' or 'entry' event), the name of the model parameters (some variables, or functions, see [mk\\_model](#)). See vignette('IBMPopSim') for more details.

## Value

An S3 object of class event of type inhomogeneous Poisson.

## See Also

[mk\\_model](#), [mk\\_event\\_poisson](#), [mk\\_event\\_individual](#), [mk\\_event\\_interaction](#).

---

mk\_event\_interaction *Creating an event with intensity of type interaction*

---

## Description

Creates an event whose intensity depends on an individual and interactions with the population. When the event occurs, something happens to an individual I in the population. The intensity of the event can depend on time, the characteristics of I and other individuals in the population, and can be written as

$$d(I, t, pop) = \sum_{J \in pop} U(I, J, t),$$

where  $U$  is called the interaction function. The created event must be used with [mk\\_model](#).

**Usage**

```

mk_event_interaction(
    type,
    name,
    interaction_code,
    kernel_code = "",
    interaction_type = "random"
)

```

**Arguments**

type	Must be one of 'birth', 'death', 'entry', 'exit', 'swap' or 'custom'. See details.
name	<i>(Optional)</i> If not specified, the name given to the event is its type.
interaction_code	String containing some C++ code describing the interaction function. See details.
kernel_code	String containing some C++ code describing the event action. Optional for 'birth', 'death' and 'exit' events. See details.
interaction_type	<i>(Optional)</i> Either 'random' or 'full'. By default 'random' which is faster than 'full'.

**Details**

The type argument is one of the following

- 'birth' By default, a new individual newI is created, with the same characteristics of the parent I and birth date equal to the current time. Optional code can be precised in kernel\_code.
- 'death' By default, the individual I dies. Optional code can be precised in kernel\_code.
- 'entry' A new individual newI is added to the population, and its characteristics have to be defined by the user in the entry kernel\_code.
- 'exit' An individual I exits from the population. Optional code can be precised in kernel\_code.
- 'swap' The user can change the characteristics of the selected individual I. This requires kernel\_code.
- 'custom' None of the above types, the user defines kernel\_code that can act on the selected individual I and on the population pop.

The interaction\_code argument is a string containing some C++ code describing the event interaction function  $\$U\$$  at time  $t$ . The interaction value **must be stored** in the variable result. Some of available variables in the C++ code are:  $t$  (the current time),  $I$  (the current individual selected for the event),  $J$  (another individual if interaction\_type is 'random'), the name of the model parameters (some variables, or functions, see [mk\\_model](#)). See vignette('IBMPopSim\_Cpp') for more details.

The kernel\_code argument is a string containing some C++ code which describing the action of the event. Some of available variables in the C++ code are:  $t$  (the current time), pop (the current population),  $I$  (the current individual selected for the event), newI (the new individual if 'birth' or 'entry' event), the name of the model parameters (some variables, or functions, see [mk\\_model](#)). See vignette('IBMPopSim') for more details.

**Value**

An S3 object of class event of type interaction.

**See Also**

[mk\\_model](#), [mk\\_event\\_poisson](#), [mk\\_event\\_inhomogeneous\\_poisson](#), [mk\\_event\\_individual](#).

**Examples**

```
death_interaction_code<- " result = max(J.size -I.size,0);"
event <- mk_event_interaction(type="death",
                             interaction_code = death_interaction_code)
```

---

mk\_event\_poisson      *Creating Poisson class event*

---

**Description**

The function `mk_event_poisson` is used to create an event with intensity of type Poisson (constant intensity which does not depend on population or time). When the event occurs, something happens in the population. The created event must be used with [mk\\_model](#).

**Usage**

```
mk_event_poisson(type, name, intensity, kernel_code = "")
```

**Arguments**

<code>type</code>	Must be one of 'birth', 'death', 'entry', 'exit', 'swap' or 'custom'. See details.
<code>name</code>	<i>(Optional)</i> If not specified, the name given to the event is its type.
<code>intensity</code>	String containing some constant positive value, or name of a parameter which is a constant positive value.
<code>kernel_code</code>	String containing some C++ code describing the event action. Optional for 'birth', 'death' and 'exit' events. See details.

**Details**

The type argument is one of the following

'birth' By default, a new individual `newI` is created, with the same characteristics of the parent `I` and birth date equal to the current time. Optional code can be precised in `kernel_code`.

'death' By default, the individual `I` dies. Optional code can be precised in `kernel_code`.

'entry' A new individual `newI` is added to the population, and its characteristics have to be defined by the user in the entry `kernel_code`.

- 'exit' An individual I exits from the population. Optional code can be precised in kernel\_code.
- 'swap' The user can change the characteristics of the selected individual I. This requires kernel\_code.
- 'custom' None of the above types, the user defines kernel\_code that can act on the selected individual I and on the population pop.

The kernel\_code argument is a string containing some C++ code which describing the action of the event. Some of available variables in the C++ code are: t (the current time), pop (the current population), I (the current individual selected for the event), newI (the new individual if 'birth' or 'entry' event), the name of the model parameters (some variables, or functions, see [mk\\_model](#)). See vignette('IBMPopSim') for more details.

### Value

An S3 object of class event of type Poisson.

### See Also

[mk\\_model](#), [mk\\_event\\_inhomogeneous\\_poisson](#), [mk\\_event\\_individual](#), [mk\\_event\\_interaction](#).

### Examples

```
birth <- mk_event_poisson('birth', intensity = 10)

params <- list(beta = 10)
death <- mk_event_poisson('death', intensity = 'beta') # name of one parameter
mk_model(events = list(birth, death), parameters = params)
```

---

mk\_model

*Creates a model for IBMPopSim.*

---

### Description

This function creates an Individual Based Model describing the population, events which can occur in the population, and the model parameters.

### Usage

```
mk_model(
  characteristics = NULL,
  events,
  parameters = NULL,
  with_compilation = TRUE
)
```



---

piecewise\_x                      *Piecewise real function.*

---

### Description

Given the vectors (breaks[1], ..., breaks[n]) and the list of IBMPopSim compatible functions `funs = (f[0], f[1], ..., f[n])` (one value more!), `piecewise_x(breaks, funs)` returns the function

$$f(x) = f_0(x)1_{x \leq \text{breaks}[1]} + \sum_{k=1}^{n-1} f_k(x)1_{[\text{breaks}_k, \text{breaks}_{k+1})}(x) + f_n(x)1_{x \geq \text{breaks}[n]}$$

### Usage

```
piecewise_x(breaks, funs)
```

### Arguments

breaks	Numeric vector giving the breaks of functions given in funs. Must be sorted with unique values.
funs	List of functions.

### Details

A C++ version of this function is available. See `vignette('IBMPopSim_cpp')` for more details.

### Value

Piecewise function built with the given intervals and functions.

### Examples

```
dr <- with(EW_pop_14$rates,
           stepfun(x=death_male[, "age"], y=c(0, death_male[, "value"])))
# before age 80 the stepfun and after age 80 the gompertz function
f <- piecewise_x(80, list(dr, gompertz(0.00006, 0.085)))
x <- seq(40:120)
plot(x, sapply(x, f))
```

---

piecewise\_xy

*Piecewise real function of two variables.*

---

### Description

Given the vectors (`breaks[1], ..., breaks[n]`) and the list of IBMPopSim compatible functions `funs = (f[0], f[1], ..., f[n])` (one value more!), `piecewise_xy(breaks, funs)` returns the function

$$f(x, y) = f_0(x)1_{y \leq \text{breaks}[1]} + \sum_{k=1}^{n-1} f_k(x)1_{[\text{breaks}_k, \text{breaks}_{k+1})}(y) + f_n(x)1_{y \geq \text{breaks}[n]}$$

### Usage

```
piecewise_xy(breaks, funs)
```

### Arguments

<code>breaks</code>	Numeric vector giving the breaks of functions given in <code>funs</code> . Must be sorted with unique values.
<code>funs</code>	List of functions.

### Details

A C++ version of this function is available. See `vignette('IBMPopSim_cpp')` for more details.

### Value

Piecewise bivariate function built with the given intervals and functions.

### Examples

```
time_dep_function <- piecewise_xy(c(5),
  list(gompertz(0.1, 0.005), gompertz(0.08, 0.005)))
time_dep_function(0, 65) # death intensity at time 0 and age 65.
```



---

plot.population	<i>Plot the age pyramid of a population data frame (at a given time).</i>
-----------------	---

---

## Description

Plot an age pyramid from age pyramid data frame with possibly several characteristics.

## Usage

```
## S3 method for class 'population'  
plot(  
  x,  
  group_colors = NULL,  
  group_legend = "Group",  
  age_breaks = NULL,  
  value_breaks = NULL,  
  ...  
)
```

## Arguments

x	Object of class <a href="#">population</a> .
group_colors	<i>(Optional)</i> Named character vector.
group_legend	<i>(Optional)</i> Legend title name. By default set to "Group".
age_breaks	<i>(Optional)</i> An ordered vector of indexes of vector <code>unique(pyr\$age)</code> used for breaks for the axis of ages.
value_breaks	<i>(Optional)</i> Breaks for the axis of values.
...	Additional arguments

## Value

Plot of age pyramid.

## See Also

[plot.pyramid](#), [age\\_pyramid.population](#).

## Examples

```
plot(population(EW_pop_14$sample), time = 0)
```

---

plot.pyramid	<i>Plot an age pyramid.</i>
--------------	-----------------------------

---

### Description

Plot an age pyramid from age pyramid data frame with possibly several characteristics.

### Usage

```
## S3 method for class 'pyramid'
plot(
  x,
  group_colors = NULL,
  group_legend = "Group",
  age_breaks = NULL,
  value_breaks = NULL,
  ...
)
```

### Arguments

x	Object of class <a href="#">pyramid</a> . ( <i>Optional</i> ) For plotting an age pyramid composed of several subgroups, the population data frame must contain a column named group_name.
group_colors	( <i>Optional</i> ) Named character vector.
group_legend	( <i>Optional</i> ) Legend title name. By default set to "Group".
age_breaks	( <i>Optional</i> ) An ordered vector of indexes of vector unique(pyr\$age) used for breaks for the axis of ages.
value_breaks	( <i>Optional</i> ) Breaks for the axis of values.
...	Additional parameters

### Value

Plot of the age pyramid.

### See Also

[plot.population](#)

### Examples

```
plot.pyramid(subset(pyramid(EW_pop_14$age_pyramid), as.numeric(age) <= 110))
```

```
library(colorspace)
pyr_IMD <- subset(pyramid(EW_popIMD_14$age_pyramid), as.numeric(age) <= 110)
```

```

pyr_IMD$group_name <- with(pyr_IMD, ifelse(male, paste('Males - IMD', IMD),
                                           paste('Females - IMD', IMD)))
colors <- c(sequential_hcl(n=5, palette = "Magenta"),
           sequential_hcl(n=5, palette = "Teal"))
names(colors) <- c(paste('Females - IMD', 1:5),
                  paste('Males - IMD', 1:5))
# note that you must have setequal(names(colors), pyr_IMD$group_name) is TRUE
plot.pyramid(pyr_IMD, colors)

# age pyramids at different times
library(gganimate)
pyrs = age_pyramids(population(EW_popIMD_14$sample), time = 1:10)
plot.pyramid(pyrs) + transition_time(time) + labs(title = "Time: {frame_time}")

```

---

popsample

*Generic method for popsample*


---

## Description

Generic method for popsample

## Usage

```
popsample(age_pyramid, size, age_max = 120, time = 0)
```

## Arguments

age_pyramid	Age pyramid.
size	A non-negative integer giving the number of individuals in population.
age_max	<i>(Optional)</i> A non-negative numeric which replace (if exists) the Inf in <a href="#">age_pyramid.population</a> .
time	<i>(Optional)</i> The age pyramid is computed at instant time. Must be a numeric greater than or equal to 0.

## Value

Object of [population](#) class representing a data frame of size size containing a population of individuals.

---

popsample.pyramid      *Sample a population from an age pyramid (at a given time).*

---

### Description

Sample a population from an age pyramid (at a given time).

### Usage

```
## S3 method for class 'pyramid'
popsample(age_pyramid, size, age_max = 120, time = 0)
```

### Arguments

age\_pyramid      Object of `pyramid` class.

size              A non-negative integer giving the number of individuals in population.

age\_max          *(Optional)* A non-negative numeric which replace (if exists) the Inf in `age_pyramid.population`.

time              *(Optional)* The age pyramid is computed at instant time. Must be a numeric greater than or equal to 0.

### Value

Object of `population` class representing a data frame of size `size` containing a population of individuals.

### Examples

```
pop_sample_1e4 <- popsample(pyramid(EW_pop_14$age_pyramid), size = 1e4)
```

---

popsim              *Simulation of a model.*

---

### Description

This function simulates the random evolution of an IBM.

**Usage**

```
popsim(
  model,
  initial_population,
  events_bounds,
  parameters = NULL,
  age_max = Inf,
  time,
  multithreading = FALSE,
  num_threads = NULL,
  clean_step = NULL,
  clean_ratio = 0.1,
  seed = NULL,
  verbose = FALSE
)
```

**Arguments**

model	Model resulting from a call to the function <a href="#">mk_model</a> .
initial_population	Object of <a href="#">population</a> class representing the initial population.
events_bounds	Named vector of events bounds, with names corresponding to events names.
parameters	List of model parameters.
age_max	Maximum age of individuals in the population (Inf by default).
time	Final time (Numeric). Can be of length 1 or a vector of simulation discretized times.
multithreading	Logical for multithread activation, FALSE by default. Should be only activated for IBM simulation with no interactions.
num_threads	<i>(Optional)</i> Number of threads used for multithreading. Set by default to the number of concurrent threads supported by the available hardware implementation.
clean_step	<i>(Optional)</i> Optional parameter for improving simulation time. Time step for removing dead (or exited) individuals from the population. By default, equal to age_max.
clean_ratio	<i>(Optional)</i> Optional parameter for improving simulation time. 0.1 by default.
seed	<i>(Optional)</i> Random generator seed, random by default.
verbose	<i>(Optional)</i> Activate verbose output, FALSE by default.

**Value**

List composed of

**arguments** Simulation inputs (initial population, parameters value, multithreading...)

**logs** Simulation logs (algorithm duration, accepted/rejected events...).

**population** If `time` is of length 1, `population` is an object of type `population` containing of all individuals who lived in the population in the time interval  $[0, \text{time}]$ . If `time` is a vector (`time[1], \dots, \text{time}[n]`), `population` is a list of `n` objects of type `population`, each representing the state of the population at time `time[i]`, for  $i = 1, \dots, n$ .

### See Also

[mk\\_model](#).

### Examples

```
init_size <- 100000
pop_df <- data.frame(birth = rep(0, init_size), death = NA)
pop <- population(pop_df)

birth = mk_event_poisson(type = 'birth', intensity = 'lambda')
death = mk_event_poisson(type = 'death', intensity = 'mu')
params = list('lambda' = 100, 'mu' = 100)
birth_death <- mk_model(events = list(birth, death),
                        parameters = params)

sim_out <- popsim(model = birth_death,
                  initial_population = pop,
                  events_bounds = c('birth' = params$lambda, 'death' = params$mu),
                  parameters = params,
                  time = 10)
```

---

population

*Class population*

---

### Description

Data frame containing a population, with at least a birth and a death column, and eventually some other characteristics

### Usage

```
population(x, entry = FALSE, out = FALSE, id = FALSE)
```

### Arguments

<code>x</code>	Data frame or list of data frames, containing at least a birth and a death column
<code>entry</code>	Boolean flag. By default set to FALSE. If set to TRUE the population must contain a column of numerical values named "entry", If the column doesn't exist a column named "entry" is added to the data frame with all values set to NA.
<code>out</code>	Boolean flag. By default set to FALSE. If set to TRUE the population must contain a column of boolean values named "out", If the column doesn't exist a column named "out" is added to the data frame with all the values set to FALSE.

`id` Boolean flag. By default set to FALSE. If set to TRUE the population must contain a column of integer distinct values named "id". If the column doesn't exist a column named "id" is added to the data frame with values `seq(1, nrow(x))`.

### Value

Given data frame augmented of the "population" class. If a list of data frames is given, the column names should contain the string "id" and the list corresponds to the evolution of a population at different times. The constructor then returns the last population observed in the list (corresponding to the final state of the population).

---

population_alive	<i>Generic method for population_alive</i>
------------------	--

---

### Description

Generic method for population\_alive

### Usage

```
population_alive(object, t, a1 = 0, a2 = Inf, ...)
```

### Arguments

<code>object</code>	A population.
<code>t</code>	A numeric indicating the time at which alive individuals are observed.
<code>a1</code>	0 by default. Lower bound for age.
<code>a2</code>	Inf by default. Upper bound for age.
<code>...</code>	Additional params.

### Value

All individuals alive at time `t` and of age in `[a1, a2)`.

---

```
population_alive.population
```

*Returns a population of individuals alive.*

---

**Description**

Returns a population of individuals alive.

**Usage**

```
## S3 method for class 'population'
population_alive(object, t, a1 = 0, a2 = Inf, ...)
```

**Arguments**

object	A population data frame containing at least a column birth and death.
t	A numeric indicating the time.
a1	0 by default. All individuals of age over a1 at t are selected.
a2	Inf by default. All individuals of age below a2 at t are selected.
...	Additional params.

**Value**

The function returns a population data frame containing all individuals alive at time t and of age in [a1, a2).

---

```
print.event
```

*Print Event*

---

**Description**

print method for class "event" giving a short description of an event.

**Usage**

```
## S3 method for class 'event'
print(x, ...)
```

**Arguments**

x	Argument of class event.
...	Additional arguments affecting the summary produced.



---

print.model	<i>Printing of a model</i>
-------------	----------------------------

---

**Description**

print method for class model.

**Usage**

```
## S3 method for class 'model'  
print(x, ...)
```

**Arguments**

x	argument of class model
...	additional arguments affecting the summary produced.

---

print.population	<i>Printing population</i>
------------------	----------------------------

---

**Description**

Print a population

**Usage**

```
## S3 method for class 'population'  
print(x, ...)
```

**Arguments**

x	Object of <a href="#">population</a> class representing a population.
...	Additional arguments

**Value**

Print the population

---

pyramid	<i>Class pyramid</i>
---------	----------------------

---

**Description**

Data frame containing an age pyramid, with at least an age and a value column, and eventually some other characteristics. If a male column is present, it must be a logical vector, if a group column is present, it must be a vector of type character.

**Usage**

```
pyramid(x)
```

**Arguments**

`x` Data frame, containing at least an age and a value column

**Value**

Given data frame augmented of the "age\_pyramid" class.

---

stepfun	<i>Step Function.</i>
---------	-----------------------

---

**Description**

Given the vectors  $(x[1], \dots, x[n])$  and  $(y[0], y[1], \dots, y[n])$  (one value more!), `stepfun(x, y)` returns an interpolating step function, say  $f_n$ . This is the cadlag version (`right = FALSE`) of the `stepfun` function from package `stats`. The step function value  $f_n(t)$  equals to the constant  $y[k-1]$  for  $t$  in  $[x[k-1], x[k])$  so that

$$f_n(t) = \sum_{k=1}^{n+1} y_{k-1} 1_{[x_{k-1}, x_k)}(t),$$

with  $x_0 = -\infty$  and  $x_{n+1} = +\infty$ .

**Usage**

```
stepfun(x, y)
```

**Arguments**

`x` Numeric vector giving the knots or jump locations of the step function. Must be sorted with unique values.

`y` Numeric vector one longer than `x`, giving the heights of the function values between the `x` values.

**Details**

This function is defined for documentation purposes only. See [stepfun](#) and [approxfun](#).

A C++ version of this function is available. See `vignette('IBMPopSim_cpp')` for more details.

**Value**

Objet of class [stepfun](#) with option `right = FALSE` (cadlag function).

**See Also**

[plot.stepfun](#) and [max.stepfun](#).

---

summary.event	<i>Summarizing an event</i>
---------------	-----------------------------

---

**Description**

summary method for class event giving a detailed description of an event.

**Usage**

```
## S3 method for class 'event'
summary(object, ...)
```

**Arguments**

object	Argument of class event.
...	Additional arguments affecting the summary produced.

---

summary.logs	<i>Summary logs</i>
--------------	---------------------

---

**Description**

Summary of the logs of a simulation

**Usage**

```
## S3 method for class 'logs'
summary(object, ...)
```

**Arguments**

object	Logs of the output of a call to <a href="#">popsim</a> function
...	Additional arguments affecting the summary produced

**Value**

Print column names and number of individuals

---

summary.model	<i>Summary of a model</i>
---------------	---------------------------

---

**Description**

summary method for class model.

**Usage**

```
## S3 method for class 'model'
summary(object, ...)
```

**Arguments**

object	argument of class model
...	additional arguments affecting the summary produced.

---

summary.population	<i>Summary population</i>
--------------------	---------------------------

---

**Description**

Summary of a population with column names and number of individuals

**Usage**

```
## S3 method for class 'population'
summary(object, ...)
```

**Arguments**

object	Object of <a href="#">population</a> class representing a population.
...	Additional arguments affecting the summary produced

**Value**

Print column names and number of individuals

---

```
summary.simulation_output
      Summary simulation output
```

---

**Description**

Summary of a simulation output

**Usage**

```
## S3 method for class 'simulation_output'
summary(object, ...)
```

**Arguments**

object	Output of a call to <a href="#">popsim</a> function
...	Additional arguments affecting the summary produced

**Value**

Summary of population(s) and the logs

---

toy_params	<i>Toy parameters for IBMPopSim-human_popIMD vignette example.</i>
------------	--

---

**Description**

Toy parameters for IBMPopSim-human\_popIMD vignette example.

**Usage**

```
toy_params
```

**Format**

A list containing:

birth	A list of 3 numeric vectors (alpha, beta, TFR_weights) for creating birth intensity with the Weibull probability density function.
swap	A List of one numeric vector and two data frames (ages, intensities and distribution) for creating the swap intensity and kernel functions.

---

`weibull`*Weibull function.*

---

**Description**

The Weibull (density) function is defined as

$$h(x) = \left(\frac{k}{\lambda}\right) \left(\frac{x}{\lambda}\right)^{k-1} e^{-(x/\lambda)^k}$$

with  $k, \lambda \in (0, +\infty)$ .

**Usage**

```
weibull(k, lambda = 1)
```

**Arguments**

<code>k</code>	Shape parameter, a positive real number.
<code>lambda</code>	Scale parameter, a positive real number, defaults to 1.

**Details**

A C++ version of this function is available. See `vignette('IBMPopSim_cpp')` for more details.

**Value**

The Weibull density function `dweibull` with shape parameter `k` and scale parameter `lambda`, see [dweibull](#).

**See Also**

[https://en.wikipedia.org/wiki/Weibull\\_distribution](https://en.wikipedia.org/wiki/Weibull_distribution)

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